

# William H. Temple Scholarship Challenge “NEW” Guidelines

December 14, 2009

## New Competition Rules to be implemented at the SDITE Annual Meeting 2010 Competition, Portsmouth, VA

At the SDITE year-end meeting, the Board voted to change our format to match the “New” International Collegiate Traffic Bowl, that our winner will be attending at the ITE International Annual Meeting in Vancouver, BC, in August, 2010.

Below are the ITE International Collegiate Traffic Bowl Competition Rules and Instructions. I have highlighted some of the major changes.

### Student Teams

Each team will be qualified for the ITE International Collegiate Traffic Bowl event by winning their respective ITE District’s Collegiate Traffic Bowl competition. **In the event that the winning team from a District is unable to attend, the District may send the second place team to the event.** Each District will submit the names of their winning and second place schools and the names of the respective team members at least one month prior to the international event. The exact deadline for the submittal shall be established by the organizing committee each year, and shown in the current year’s instructions to the district traffic bowl coordinators.

**Teams will be comprised of four (4) student members from the ITE student chapter for a school.**

Three student members will participate in the competition with one serving as an alternate. Each team member must be a full-time student of the university that they represent and a student member of ITE International at the time of their district’s competition. **They must be registered as student members for the International Annual Meeting.**

**Note: It is my understanding that teams will be of only one university. We, in the past allowed multiple universities teams. (This may change).**

### Travel Support

**ITE International will provide for each school two (2) complimentary hotel rooms in the conference hotel for three nights each, so that teams may attend the conference.**

Additionally, ITE will provide complimentary student registrations to the Annual Meeting. ITE shall not regulate how the teams utilize their room nights; however room occupants shall comply with hotel rules and relevant laws and regulations. The balance of expenses related to their own travel to and from the Annual Meeting as well as any expenses at the meeting will be the responsible of the team members.

**NOTE: ITE International will not cover transportation costs to and from the Annual meeting. Student chapters are urged to contact their ITE District for additional information for possible funding and sponsorships.**

**SDITE voted to pay up to \$1000 per student, (4) four students maximum. SDITE encourages that the Section, Student Chapter, University, Alumni, or any other sponsorship to be used to support the costs of the winning team to attend. This first competition is in Canada, and passports are required for travel.**

## **Competition Resources**

The competition will involve clues and responses (questions and answers) from various transportation resources. The following current resources will be used:

- 1. Traffic Engineering Handbook, 6th edition**
- 2. Transportation Planning Handbook, 2nd edition**
- 3. USDOT Manual on Uniform Traffic Control Devices, 2003 edition, and Canadian Manual on Uniform Traffic Control Devices**
- 4. Highway Capacity Manual 2000 and Canadian Capacity Guide**
- 5. ITE Web site, [www.ite.org](http://www.ite.org)**

**Note: We will not be using the Canadian resources at the SDITE meeting.**

The clues and responses will strive to cover the concepts and material presented in these resources that is common in both the United States and Canada. **The clues and responses will be presented in English to the teams. Both Metric and English units of measure will be accepted as answers. In addition, there will be exciting potpourri categories that will feature clues about the ITE and its structure and governance and from “general transportation knowledge” as well as pop culture that are of course related somehow to transportation planning and engineering.**

## **Competition Structure**

Depending on the number of teams competing, there will be preliminary matches of competition, with teams seeded by random draw. Three teams will compete against each other during each semi-final match. The winning teams in each semi-final match will advance to the final Championship Match. **In the event that only two preliminary rounds are conducted, the team with the highest total score from the remaining four teams will be selected as the third or “Wild Card” team to advance to the Championship Match.** The clues and responses will be presented in English to the teams in both a spoken form by an Emcee and a visual display on a large projector screen.

### **Group 1 Preliminary Match (approximately 30 minutes)**

#### **Match Format:**

- Introduction of Group 1 teams and team members (3-5 minutes)
- First Round (approx. 15 minutes) (25 questions in 5 categories)
- Break (approx. 3 minutes)
- Final Round (one written question), points to be determined by team (30 seconds to record your answer)

Tiebreaker: If there is a tie after the final written question, a second question will be given by the Emcee, using the same format of the Final Round, and continuing until there is a winner. (5-10 minute break between matches)

**Note: They will not have a second round in any of the competitions!**

### Group 2 and 3 Preliminary Matches (depending on number of schools)

Same format as Group 1.

### Championship Match (approximately 30 minutes)

The three winning teams, or two winning teams and a “Wild Card” team, from the semi-final matches will compete in the finals.

#### Match Format:

- Introduction of teams and team members (3-5 minutes)
- **First Round (approx. 15 minutes, 25 questions in 5 categories. The game will continue until all clues are read and answered.)**
- Break (approx. 3 minutes)
- Final Round (one written question), points to be determined by team (30 seconds to record your answer)

Tiebreaker: If there is a tie after the final written question, a second question will be given by the Emcee, using the same format of the final round, and continuing until there is a winner.

The winning team will be **The ITE International Collegiate Traffic Bowl Champion**. Total anticipated time of competition is 2 hours.

### General Rules of the Game

1. Contestants will be presented with clues and they will try to provide the responses. The in a category will be assigned point values of 100, 200, 300, 400, or 500. **The responses should be phrased in the form of question.**
2. Prior to the start of the competition, one of the three teams will be chosen by random draw to select the first category and point value. The competition clues will be read by the “Master of Ceremony” (Emcee). **The first team (or individual) that operates (triggers a switch) their signal after the Emcee has completely read the clue will have the first opportunity to respond.**
3. Once the Emcee has read the clue completely, the clue will be displayed to the teams and the teams (or an individual) will be allowed to trigger a signal first. **The Emcee will recognize the team (or individual) that triggered their signal, at which time the team (or individual) shall have ten (10) seconds to confer amongst their team and provide a response.**
4. **If the response is incorrect, the Emcee will reread the clue to the remaining contestants. One of these teams (or individual) may signal at any time during the reading of the clue. Upon seeing a signal, the Emcee will stop reading and recognize the team signaling and they will have ten (10) seconds to confer and provide a response. If this response is incorrect, the Emcee will offer the remaining team the**

**opportunity to respond. If they accept the offer, they will have ten (10) seconds to confer and provide a response.**

**5. The value of the clue will be deducted from the appropriate team(s) for each wrong response.**

6. The team that responds correctly will control the board and select the category and value of the next clue. The process is then repeated with each clue.

7. If no team responds or responds incorrectly, the team that choose the clue will retain control of the board and select the category and value of the next clue. The process is then repeated.

8. Randomly throughout the course of a game, a Daily Double will appear. The team in control of the board that selected the clue shall place a wager of any amount up to their current cumulative score or 500 points, whichever is greater. They will be the **only team** allowed to respond to the clue, and if correct, their wager will be added to their score. If a wrong response is given, the waged points will be deducted from their current score.

9. The Final Round shall consist of a single clue in a single category that is indicated to all competition teams with a positive score at the end of the first round. For the Final Round, each team shall be able to make a point wager of any amount up to their total cumulative score. If a wrong response to the Final Clue is given, the wagered amount shall be deducted from their score. The wager total will be added to the score for a correct answer.

## Competition Staff

The competition staff will consist of the competition committee, master of ceremony, judging panel, time keeper, and score keeper. Descriptions of their roles follow:

- **Competition committee:**

The competition committee will be responsible for the preparation and set-up of the Matches and the registration of the teams.

- **Master of Ceremony:**

The competition's clues and correct responses will be read by the "Master of Ceremony" (Emcee), who will also serve to control the flow of the game.

- **Judging:**

A panel of three (3) Judges shall rule on correctness of the responses. The judges will be responsible for signaling if a correct or incorrect response to the answers given by the team. Two different sounds such as a bell and buzzer should be used to denote a correct or an incorrect response. The decision by the judges shall be final and shall stand without recourse. Judges will also be responsible for ruling on irregularities or issues that evolve during the course of play that are not specifically addressed within the rules.

For the International competition, the three individuals will be recruited to serve as judges – International Vice President, International Past President, International Vice President-elect, and Coordinating Council Chair. For a District competition, judges should be recruited from among prominent ITE members present at the event and shall be selected for their broad

knowledge and fairness. Each clue will have an answer provided to the judges, but judges will be allowed to determine whether a different answer is also acceptable, based upon their collective knowledge and judgment.

- **Time Keeper:**

During the First Round of each Match, the team that signals will have ten (10) seconds to provide a response. **The time keeper will be responsible for keeping track of the ten (10) second answer clock (time allowed after a question is given).** The clock for the ten (10) second answer rule shall start after the student, who has signaled, is recognized by the Emcee. A buzzer should be used to signal that time has expired.

- **Score Keepers:**

The score keepers will be responsible for operating the visual display of the clues and correct responses, and visibly displaying the scores of all teams. One score keeper should operate the software, and the other keep a running tally of the scores and answers “off line.” They will also be responsible for recording the Final Round wager by each team, and will give each team a wager card on which to write the amount to be wagered against their current score. If a wrong response is given, the wagered amount shall be deducted from their score.

## **Other Rules and Awards**

- **Other Rules:**

Prior to the competition, any interpretation or clarification of the contest rules shall be submitted to the International ITE Executive Committee for their consideration. The International ITE Executive Committee decision shall be final and shall stand without recourse.

REVISED: October 18, 2009

**Note:** Currently on the website the A's and Q's are shown as “multiple choices”, this will not be the format. The format will be the same as jeopardy, 1 Answer given – 1 Question response.

As we get closer to our event, if International ITE revises their format, I will let you know.

Respectfully submitted,

James Foster, Traffic Bowl Chair